Sun and Fun Umpire Instructional Guideline

The following is a "<u>Guideline"</u> to be used by instructors during the certification or recertification of current and future Sun and Fun Umpires. This <u>"Guideline"</u> concentrates on five (5) specific areas during the certification/recertification clinics. The areas to be covered are as follows:

1. Umpire Guideline found in the document section on the Sun and Fun website.

- 2. Home plate Batter 4. Base running Runner
- 3. Pitching mound Pitcher 5. Flip Flop and Mercy Rule

Section I. Umpire Guideline

1. The instructor(s) will review the Umpire Guidelines sections 2.1 thru 4.8 concentrating on sections 2.3 and 4.1 thru 4.8. Handouts of the Umpire Guidelines would help in reviewing the guideline.

Section II. Home Plate Area - Batter

- 1. Instructor(s) will review the home plate area concentrating on the batters feet position pre and post pitch.
- 2. Plays to home plate, alternate home plate or alternate home plate run line.
- 3. Commitment line between 3rd and home and runners responsibility.
- 4. Position of Umpire to oversee plays at home and 3rd base.

Section III. Pitching Mound – Pitcher

- 1. The instructor(s) will review the pitchers responsibility with regard the pitcher position on the pitching rubber, quick pitching, presentation prior to the pitch, and the arch of the ball emphasizing the min and max arch.
- 2. Pitching screen positioning as described in League Playing Rules, Section VII:
- 3. Batted balls into the pitching screen
- 4. Pitching rubber and 6' extension or second rubber

Section IV: Base Runner

- 1. The instructor(s) will review Section IV: of the League Playing Rules emphasizing on three specific areas: 1. Running line, 2. Runner leaving base prior to the ball reaching the plate, hitting the ground in or around the plate, batter swings at or strikes the ball.
- 2. Collision avoidance to insure safety of fielder and runner.
- 3. 1st base emphasizing the white, red and run by to avoid collision.
- 4. 2nd and 3rd run by to avoid collision, with a max of 5' run by as a guide.
- 5. Position of Umpire to oversee plays at 1st and 2nd base.

Section V. Flip Flop and Mercy Rule

1. The instructor will cover the Flip Flop (open inning) and Mercy rule as described in Sections VIII and XI of the League Playing Rules.

Jim Milligan, Secretary/Treasurer

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